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PAUL SORENSEN

Senior Platform Software Engineer

Objective: To apply my expertise to develop software for immersive games, leveraging my current skills while being challenged with new ones.

QUALIFICATIONS

- Accomplished software engineer with 8+ years of experience.
- Have architected, built, and maintained web server, web client, and stand-alone client applications.
- Familiar with many diverse tools, languages, and platforms.

EXPERIENCE

1. WEB DEVELOPER | APC BY SCHNEIDER ELECTRIC | *June 08 - Present*

- Regularly participated in project planning and estimation meetings, and carried out tasks on a strict time line. Many projects included daily developer meetings and monthly customer demonstrations
- Helped managers with task breakdown and assignment, gathering reports from colleagues, and mentoring junior developers
- Implemented server functionality per customer requirements in a Java portal running in JBoss/Linux, as well as integration with other company systems. Designed database structure and corresponding DAO classes. Implemented client functionality where necessary.

Technologies used: Java, Javascript/HTML/CSS, ColdFusion, C++, Eclipse, SVN, JBoss, Linux, T-Sql, Adobe Flash/Flex, VMware

Samples: www.apc.com • www.schneider-electric.com • collaborate.schneider-electric.com

2. FLASH DEVELOPER | ATELIER LKS | *March 08 - October 08*

- Worked with designers to define and clarify project requirements
- Developed Adobe Flash applications to generate web site interfaces based on user-supplied content and mark-up

Technologies used: Adobe Flash, Javascript/ HTML/CSS, XML, SVN

Samples: www.1dlstudio.com

EXPERIENCE *(cont.)*

3. WEB DEVELOPER | BACKGROUND CHECKS INT'L, INC. | *August 07 - January 08*

- Designed and implemented a .Net web application to gather background information from various web services (driving records, criminal, property, etc.) to compile into a report
- Web site design and system administration

Technologies used: C#, VB.NET, HTML/XML, MS Visual Studio

4. SOFTWARE ENGINEER | SEAWAVE, LLC | *June 03 - August 07*

- Created a maintenance-free system for retrieval of weather content from NOAA as well as a client-side process to render the data into custom images containing colors, shapes, and icons to represent weather data (water temperature, wave height, wind direction, etc.)
- Created an automated internal billing system which performed record processing and reconciliation as well as connected to other parts of the system. Also created and administered the database containing the billing data
- Created a web interface to the above-mentioned system, allowing fellow employees to process records and generate reports

Technologies used: C/C++, HTTP/FTP, HTML/Javascript, GDI+, Perl, Linux, Apache, gcc, MS Visual Studio, PostgreSQL

5. FLASH DEVELOPER | THE ACADEMY OF ELECTRONIC MEDIA | *September 02 - April 03*

- Designed and developed interactive Macromedia Flash/Director animations, some of which utilized 3D content created either by myself or coworkers in 3D applications such as Softimage XSI or Maya

Technologies used: Macromedia Director, Softimage XSI

EDUCATION

B.S., Computer Science - Rensselaer Polytechnic Institute, Troy NY, 2003

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psorensen@alum.rpi.edu ▪ (401) 862-9494 ▪ Code samples & more information: www.jorgander.com